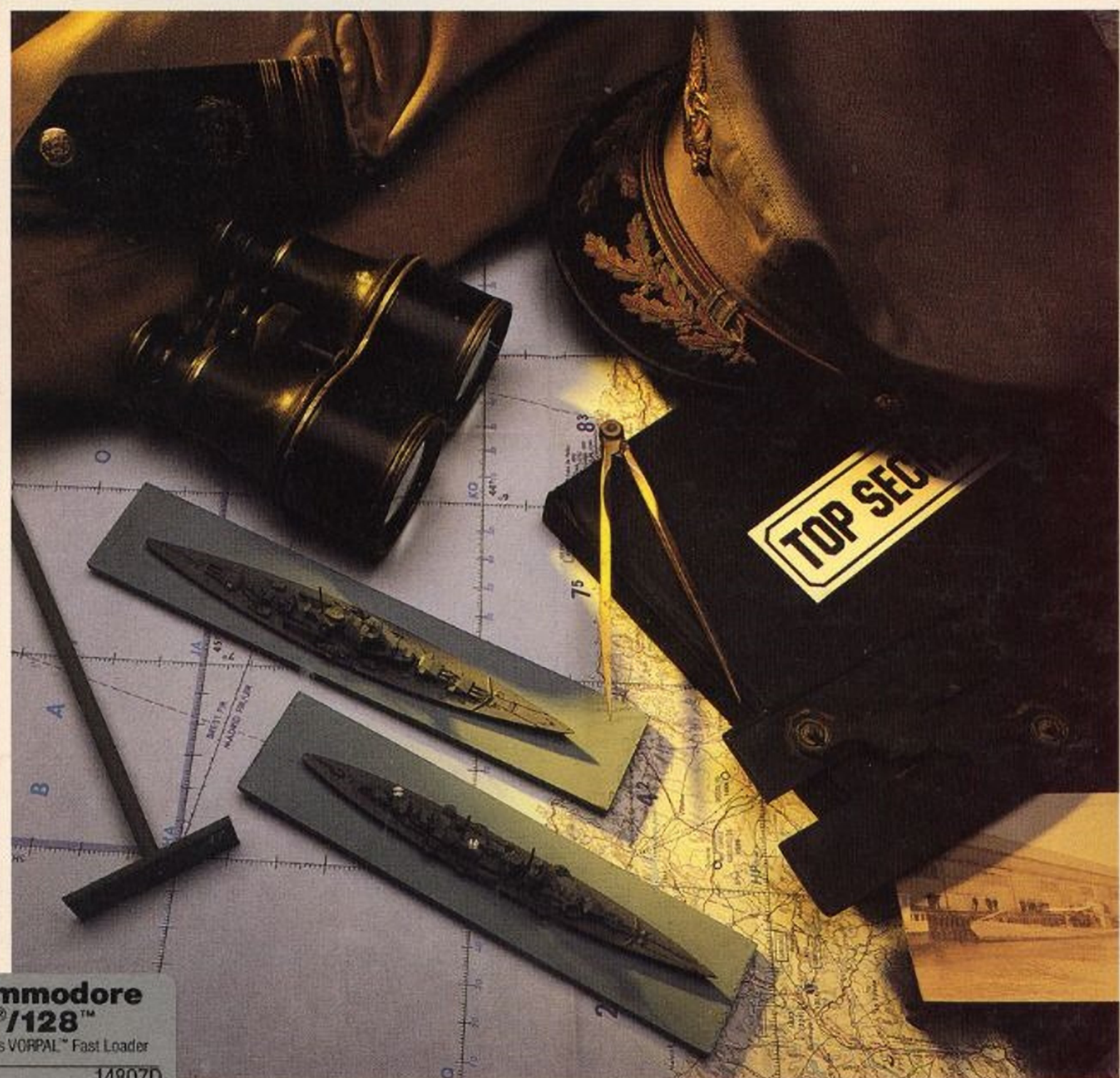


THE MASTERS COLLECTION™

By **EPYX**®

SUB BATTLE

SIMULATOR™



Commodore
64®/128™

Contains VORPAL™ Fast Loader

DISK

14807D

By **EPYX**

SUB BATTLE

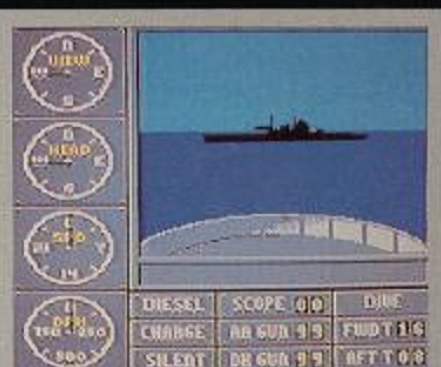
SIMULATOR™

This is your chance to embark on what is unquestionably the most detailed, realistic, all-encompassing war simulation ever created.

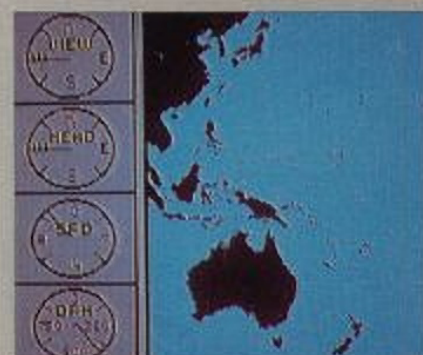
As Commanding Officer, you'll direct one of six U.S. Navy subs or German Kriegsmarine U-Boats, during any year from 1939 to 1945 in either ocean. You'll be ordered to perform one of 60 different missions, each one based on actual historical scenarios, ranging from seek and destroy to rendezvous and lifeguarding.

Or you'll engage the hardest mission of all: To last through the *entire* war.

Start at the top and work your way to the bottom. Each vessel is completely unique and painstakingly authentic, so you'll have a



Attack, submerge, or stalk. It's your call.



You'll have 5 levels of maps covering 196,000 nautical miles.



Your best view will most likely be seen through the ears of your ship: Sonar and radar.

lot to learn before you submerge. Every aspect of underwater warfare—navigation, weather, repairs, even contending with the danger of enemy aircraft, ramming a destroyer or bumping a depth charge—will play a part as you map your overall strategy.

And then there's the matter of your personal arsenal. Deck and anti-aircraft guns. Torpedoes. Mines. And guts. You'll have them all. But then, so will your enemy.

A war game that's more war than game.

There have been many combat simulations. Even a few involving submarines. But none have had the degree of authenticity, number of variables, scope or gut-wrenching action of this one.

The fact is, it's a challenge of unbelievable depth.

The question is, can you handle the pressure?

*Screens from Commodore 64/128 version of the game. Screens for other systems may vary. The MASTERS COLLECTION, VORPAL and SUB BATTLE SIMULATOR are trademarks of Epyx, Inc. © 1987 Epyx, Inc.

Rating



Epyx Coding: Epyx games are coded to indicate the degree of emphasis on "Action," "Strategy," or "Learning."



Action



Strategy



Learning



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